

# LFC1 Libraries

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# Chapter 1

## Main Page

This library is an extension of the C++ standard library and the Boost C++ library. It enhances C++ code reliability by providing the following capabilities:

- A set of error codes and an error category for this library.
- A set of templates which provides exception/error handling for inserters, extractors and manipulators of user-defined types. These templates handle exceptions derived from `std::bad_alloc`, `std::exception` and unknown exceptions.
- A set of miscellaneous classes to support the compiler, e.g. name demangling.
- A set of type definitions and templates which represent numbers stored in various ways.
- A set of classes which extends the Boost filesystem library.
- A set of date and time classes which provide millisecond precision.
- A set of classes for checksum calculation.
- A set of classes for logging.
- A set of classes for code conversion.
- A set of classes representing ISO standards.
- A set of classes which provides the ability to read and write ID3 v1.0 tags.
- A set of classes which provides the ability to read and write ID3 v1.1 tags.
- A set of classes common to all ID3 v2.x tags.
- A set of classes which provides the ability to read and write ID3 v2.2 tags.
- A set of classes which provides the ability to read and write ID3 v2.3 tags.
- A set of classes which are wrappers to the C ODBC API.
- This library contains a set of classes representing ISO standards whose data is obtained from a database.

### Note

String data handled by this library uses the UTF-8 character set. This library is thread-safe. The code in this library complies to the recommendations contained in the books C++ Coding Standards and Effective C++ and the document LFC-CS-0003 - C++ Coding Standards.doc.



## Chapter 2

# Module Index

### 2.1 Modules

Here is a list of all modules:

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## Chapter 3

# Class Index

### 3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

[lfc1::udtsup::CManipBase< T1 >](#)

This class template provides exception/error handling for single argument manipulators of user-defined types . . . . .

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## Chapter 4

# Module Documentation

### 4.1 User-defined type support class library

#### Classes

- class `lfc1::udtsup::CManipBase< T1 >`

*This class template provides exception/error handling for single argument manipulators of user-defined types.*

#### Functions

- template<typename T2 >  
void `lfc1::udtsup::gvDoManip` (std::basic\_ios< char > &arIos, const CManipBase< T2 > &arManipBase)  
*This template function calls the user-defined manipulator function and handles exceptions from it.*
- template<typename T3 >  
std::istream & `lfc1::udtsup::operator>>` (std::istream &arStream, const CManipBase< T3 > &arManipBase)  
*This template function invokes a user-defined manipulator for an input stream.*
- template<typename T3 >  
std::ostream & `lfc1::udtsup::operator<<` (std::ostream &arStream, const CManipBase< T3 > &arManipBase)  
*This template function invokes a user-defined manipulator for an output stream.*
- template<typename UDT >  
std::istream & `lfc1::udtsup::gvInput` (std::istream &arStream, UDT &arUdt)  
*This template function is meant to be the only function called by the extractor of a user-defined type. This function provides exception/error handling for the extractor of a user-defined type.*
- template<typename UDT >  
std::istream & `lfc1::udtsup::gvInputGuarded` (std::istream &arStream, UDT &arUdt)  
*This template function is meant to be the only function called by the extractor of a user-defined type. This function provides exception/error handling for the extractor of a user-defined type.*
- template<typename UDT >  
std::ostream & `lfc1::udtsup::gvOutput` (std::ostream &arStream, const UDT &arUdt)  
*This template function is meant to be the only function called by the inserter of a user-defined type. This function provides exception/error handling for the extractor of a user-defined type.*
- template<typename UDT >  
std::ostream & `lfc1::udtsup::gvOutputGuarded` (std::ostream &arStream, const UDT &arUdt)  
*This template function is meant to be the only function called by the inserter of a user-defined type. This function provides exception/error handling for the extractor of a user-defined type.*

### 4.1.1 Detailed Description

This library contains a set of templates which provides exception/error handling for inserters, extractors and manipulators of user-defined types. These templates handle exceptions derived from `std::bad_alloc`, `std::exception` and unknown exceptions.

### 4.1.2 Function Documentation

**4.1.2.1** `template<typename T2 > void lfc1::udtsup::gvDoManip ( std::basic_ios< char > & arIos, const CManipBase< T2 > & arManipBase )`

This template function calls the user-defined manipulator function and handles exceptions from it.

#### Template Parameters

<i>T2</i>	The user-defined manipulator function argument type.
-----------	--

#### Parameters

<i>arIos</i>	The stream's state object.
<i>arManipBase</i>	The user-defined manipulator function container.

**4.1.2.2** `template<typename UDT > std::istream& lfc1::udtsup::gvInput ( std::istream & arStream, UDT & arUdt )`

This template function is meant to be the only function called by the extractor of a user-defined type. This function provides exception/error handling for the extractor of a user-defined type.

This template was derived from Section 3.1.5 of the book *Standard C++ IOStreams and Locales*. The exception handling sets the stream state and allows the handled exception to propagate if the stream allows it.

The user-defined type is expected to contain a function with the following signature:

```
std::ios_base::iostate mvInput(std::istream&)
```

The `mvInput()` function can call extractors for built-in types thus this function does not instantiate a stream sentry object.

#### Template Parameters

<i>UDT</i>	The user-defined type.
------------	------------------------

#### Parameters

<i>in</i>	<i>arStream</i>	The source stream.
<i>out</i>	<i>arUdt</i>	The user-defined type.

#### Returns

The source stream.

**4.1.2.3** `template<typename UDT > std::istream& lfc1::udtsup::gvInputGuarded ( std::istream & arStream, UDT & arUdt )`

This template function is meant to be the only function called by the extractor of a user-defined type. This function provides exception/error handling for the extractor of a user-defined type.

This template was derived from Section 3.1.5 of the book *Standard C++ IOStreams and Locales*. The exception handling sets the stream state and allows the handled exception to propagate if the stream allows it.

The user-defined type is expected to contain a function with the following signature:

```
std::ios_base::iostate mvInput(std::istream&)
```

The `mvInput()` function must not call extractors for built-in types because this function instantiates a stream sentry object.

#### Template Parameters

<i>UDT</i>	The user-defined type.
------------	------------------------

#### Parameters

in	<i>arStream</i>	The source stream.
out	<i>arUdt</i>	The user-defined type.

#### Returns

The source stream.

#### 4.1.2.4 `template<typename UDT> std::ostream& lfc1::udtsup::gvOutput ( std::ostream & arStream, const UDT & arUdt )`

This template function is meant to be the only function called by the inserter of a user-defined type. This function provides exception/error handling for the extractor of a user-defined type.

This template was derived from Section 3.1.5 of the book *Standard C++ IOStreams and Locales*. The exception handling sets the stream state and allows the handled exception to propagate if the stream allows it.

The user-defined type is expected to contain a function with the following signature:

```
std::ios_base::iostate mvOutput(std::istream&)
```

The `mvOutput()` function can call inserters for built-in types thus this function does not instantiate a stream sentry object.

#### Template Parameters

<i>UDT</i>	The user-defined type.
------------	------------------------

#### Parameters

in	<i>arStream</i>	The destination stream.
out	<i>arUdt</i>	The user-defined type.

#### Returns

The destination stream.

#### 4.1.2.5 `template<typename UDT> std::ostream& lfc1::udtsup::gvOutputGuarded ( std::ostream & arStream, const UDT & arUdt )`

This template function is meant to be the only function called by the inserter of a user-defined type. This function provides exception/error handling for the extractor of a user-defined type.

This template was derived from Section 3.1.5 of the book *Standard C++ I/O Streams and Locales*. The exception handling sets the stream state and allows the handled exception to propagate if the stream allows it.

The user-defined type is expected to contain a function with the following signature:

```
std::ios_base::iostate mvOutput(std::istream&)
```

The `mvOutput()` function must not call inserters for built-in types because this function instantiates a stream sentry object.

#### Template Parameters

<i>UDT</i>	The user-defined type.
------------	------------------------

#### Parameters

in	<i>arStream</i>	The destination stream.
out	<i>arUdt</i>	The user-defined type.

#### Returns

The destination stream.

**4.1.2.6** `template<typename T3 > std::ostream& lfc1::udtsup::operator<< ( std::ostream & arStream, const CManipBase< T3 > & arManipBase )`

This template function invokes a user-defined manipulator for an output stream.

#### Template Parameters

<i>T3</i>	The user-defined manipulator function argument type.
-----------	--

#### Parameters

in	<i>arStream</i>	The destination stream.
in	<i>arManipBase</i>	The <a href="#">CManipBase</a> object.

#### Returns

The destination stream.

**4.1.2.7** `template<typename T3 > std::istream& lfc1::udtsup::operator>> ( std::istream & arStream, const CManipBase< T3 > & arManipBase )`

This template function invokes a user-defined manipulator for an input stream.

#### Template Parameters

<i>T3</i>	The user-defined manipulator function argument type.
-----------	--

#### Parameters

in	<i>arStream</i>	The source stream.
out	<i>arManipBase</i>	The <a href="#">CManipBase</a> object.

**Returns**

The source stream.





## Chapter 5

# Class Documentation

### 5.1 lfc1::udtsup::CManipBase< T1 > Class Template Reference

This class template provides exception/error handling for single argument manipulators of user-defined types.

```
#include <lfc1/udtsup/cmanipbase.hpp>
```

#### Public Types

- typedef void(\* [TManipFunc](#) )(std::ios\_base &, T1)  
*Single argument manipulator signature.*

#### Public Member Functions

- [CManipBase](#) ([TManipFunc](#) apManipFunc, T1 &arArg)  
*This template function creates a default [CManipBase](#) object.*
- [CManipBase](#) (const [CManipBase](#) &)=default  
*Uses default implementation.*
- virtual [~CManipBase](#) () noexcept  
*This template function destroys a [CManipBase](#) object.*
- [CManipBase](#) & operator= (const [CManipBase](#) &)=default  
*Uses default implementation.*

#### Friends

- template<typename T2 >  
void [gvDoManip](#) (std::basic\_ios< char > &arlos, const [CManipBase](#)< T2 > &arManipBase)  
*This template function calls the user-defined manipulator function and handles exceptions from it.*

#### 5.1.1 Detailed Description

```
template<typename T1>class lfc1::udtsup::CManipBase< T1 >
```

This class template provides exception/error handling for single argument manipulators of user-defined types.

This template was derived from Section 3.2.2.4.1 of the book Standard C++ IOStreams and Locales. The exception handling sets the stream state and allows the handled exception to propagate if the stream allows it.

## Template Parameters

<i>T1</i>	Manipulator function argument type.
-----------	-------------------------------------

## 5.1.2 Constructor &amp; Destructor Documentation

5.1.2.1 `template<typename T1 > Ifc1::udtsup::CManipBase< T1 >::CManipBase ( TManipFunc apManipFunc, T1 & arArg )`

This template function creates a default [CManipBase](#) object.

## Template Parameters

<i>T1</i>	Manipulator function argument type.
-----------	-------------------------------------

## Parameters

in	<i>apManipFunc</i>	The user-defined manipulator function.
in	<i>arArg</i>	The user-defined manipulator function argument.

5.1.2.2 `template<typename T1 > Ifc1::udtsup::CManipBase< T1 >::~~CManipBase ( ) [virtual], [noexcept]`

This template function destroys a [CManipBase](#) object.

## Template Parameters

<i>T1</i>	Manipulator function argument type.
-----------	-------------------------------------

## 5.1.3 Friends And Related Function Documentation

5.1.3.1 `template<typename T1> template<typename T2 > void gvDoManip ( std::basic_ios< char > & arIos, const CManipBase< T2 > & arManipBase ) [friend]`

This template function calls the user-defined manipulator function and handles exceptions from it.

## Template Parameters

<i>T2</i>	The user-defined manipulator function argument type.
-----------	--

## Parameters

<i>arIos</i>	The stream's state object.
<i>arManipBase</i>	The user-defined manipulator function container.

The documentation for this class was generated from the following file:

- include/lfc1/udtsup/cmanipbase.hpp

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